## **Benjamin Twos**

Benjamin Twos bids were invented by Albert Benjamin from Scotland. They use both  $2 \clubsuit$  and  $2 \spadesuit$  as strong artificial bids and  $2 \heartsuit / \spadesuit$  are weak. There are a few variations of exactly what the  $2 \clubsuit / \spadesuit$  bids mean and I give my preferred version.

Now I am one of those guys who like to have their cake and eat it (perhaps explains my weight?). I certainly like to be able to open a weak two in the majors, but I also like strong Acol type twos in the majors. Fortunately, this was all solved by Albert Benjamin. Playing Benjamin twos, the traditional  $2 \clubsuit$  opening (23+ or a game forcing hand) is replaced by  $2 \spadesuit$ . This then leaves  $2 \clubsuit$  free to show a strong two in either major (partner normally relays with  $2 \spadesuit$  and you then bid  $2 \blacktriangledown / \spadesuit$ ). Now there are numerous variants as to exactly what the  $2 \clubsuit$  and  $2 \spadesuit$  opening bids (and subsequent rebids) mean. I shall simply describe my preferred Benjamin variation etc.

- 2. Strong but not game forcing. Either 8-9 playing tricks in an unspecified suit or a balanced 23-24.
- 2♦ Game forcing, 25+ if balanced.
- $2 \checkmark / \blacktriangle$  weak, 6 card suit, 6-10.
- 2NT 20-22 balanced.
- 3NT pre-emptive (gambling 3NT); long solid minor, nothing outside.

After a 2 . 4 / 4 opening, I prefer an automatic relay of 2 . 4 / 4. Rebids then mean: -

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2 ♣ - 2 ♦ - 2 ♥ / ♠ 8 playing tricks – non-forcing
2 ♣ - 2 ♦ - 3 ♥ / ♠ 9 playing tricks – non-forcing (but rarely passed)
2 ♣ - 2 ♦ - 3 ♣ / ♦ 9 playing tricks – non-forcing (generally an unbalanced hand)
2 ♣ - 2 ♦ - 2NT 23-24, balanced – non-forcing
2 ♦ - 2 ♥ - 2NT 25+, balanced, game forcing
2 ♦ - 2 ♥ - any suit natural, game forcing
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As I said, there are numerous variants of Benjamin twos, but I prefer this one because you never have to bid 3NT (this leaves partner the option of Stayman and transfers etc. when he is bust and you are 25+). There is a rather better/more complex variant based on this scheme which also includes 4441 type hands.

Note that a 2♦ opening is always game forcing.

Note also that an Acol two is normally forcing. Playing this version of Benjamin the sequence 2 - 2 - 2 is not forcing (but is rarely passed) as a stronger opening hand would rebid at the 3 level.

If the bidding starts  $2 - 2 - 2 \checkmark$  then this is not strictly forcing, but responder needs very little to make a bid. I covered this in detail in news-sheet 72: - A Benjamin  $2 \checkmark$  after 2 is strong and virtually forcing – only pass with a real heap. Responder to a Benjamin (or strong) two should take a very optimistic view of any assets that he has and bid with a reasonable expectation of making a trick.

See also the 'Playing Tricks' link.

Incidentally, Benjamin twos are normally associated with Acol – but there really is no dependence. You can play any variation of Benjamin twos with Standard American, 2/1 or any natural system.

## No weak 2 ◆?

And just one more point. I like to play an automatic relay of  $2 \spadesuit$  over partner's  $2 \clubsuit$  opening – to find out what type of hand he has.

♦ 95 But consider this hand – a superb hand for the weak 2 ♦, wouldn't it be a
♥ 95 shame to have to pass it! One solution is to play that you open 2 ♣ with a weak 2 ♦ hand and then pass partner's 2 ♦ response.

\* 765 This works fine, except that responder cannot respond the 'automatic'  $2 \spadesuit$  if he has a hand that can make game opposite a weak two in  $\spadesuit$ 's.